

Student:

Set:

Assessment Objective	Part	Pass	✓	Page Ref	Merit	✓	Page Ref	Distinction	✓	Page Ref
AO1	i	List the good and not so good features of <b>at least 2</b> animations			Identify the <b>aim</b> of the animation			Identify the <b>aim</b> of the animation		
	ii				Give a <b>detailed</b> explanation of the good and not so good features of <b>at least 2</b> different animations			Give a <b>thorough</b> explanation of the good and not so good features of <b>at least 2</b> animations		
	iii				Suggest possible improvements			Suggest a <b>range</b> of valid improvements to help the animation meet its aims.		
AO2	i	Describe the <b>aim</b> of the animation			Describe the <b>aim</b> and <b>audience</b> of the animation			The design is <b>thorough</b> in description of aim and <b>audience for the animation</b>		
	ii	A <b>simple</b> storyboard covering the main elements is provided			A storyboard covering the <b>main</b> elements is provided			A storyboard covering <b>all</b> elements is provided		
	iii	The design may <b>lack</b> structure			The design has a <b>clear</b> structure			The design is <b>well structured</b>		
AO3	i	The animation must be at least <b>15</b> seconds in length			The animation must be at least <b>30</b> seconds in length			The animation must be at least <b>30</b> seconds in length.		
	ii	The animation makes some use of: <b>basic</b> graphic techniques and tweening or frame-by-frame animation			The animation must be <b>appropriate</b>			The animation must be <b>appropriate</b>		
	iii	Some elements may <b>not</b> work as intended			The animation makes <b>good</b> use of: basic graphic techniques, tweening or frame-by-frame animation, frame rates and looping			And meets the identified <b>aims</b>		
	iv	The animation will be exported in a <b>suitable</b> file format			Most elements work as intended			The animation makes <b>good</b> use of: basic graphic techniques, tweening or frame-by-frame animation, frame rates and looping		
	v				The animation will be exported in a <b>suitable</b> file format			All elements work as intended		
	vi							The animation will be <b>optimised</b>		
	vii							And exported in a <b>suitable</b> file format		
AO4	i	You test your animation using a test table containing at least <b>four</b> tests			You test your animation using a test table containing at least <b>five</b> tests			You test your animation using a test table containing at least <b>six</b> tests		
	ii	Most of which are appropriate			Covering the <b>main</b> areas of your animation			The tests will cover <b>all</b> main areas of your animation		
	iii	You will identify <b>areas</b> for <b>improvement</b>			You will identify <b>areas</b> for <b>improvement</b>			And will <b>all</b> be appropriate		
	iv				And action <b>one</b> of them			You will identify <b>areas</b> for <b>improvement</b>		
	v							And action <b>most</b> of them		